

VALUE OF THE WEEK

HOW IT WORKS

These work in a hierarchical order. This can be displayed in the classroom with a peg representing each student or a group of students.

The goals are easiest (red) to hardest (green). As they complete each behaviour goal, they can move up the chart.

When a large amount of students have worked from the easiest to the most difficult behaviour, the class gets a reward. For example, 5 minutes extra play, break or anything that would reward your students.

VALUE OF THE WEEK

GLOBAL CITIZENSHIP (Universalism)

Discussed a sensitive/difficult cultural topic



Pointed out/contradicted a stereotype



Supported my classmate to:

Learn the language

Understand my culture better

Integrate in my school/local community

**Learned something new about my hosted classmate's
home country/culture**



Learned something new about a global issue

VALUE OF THE WEEK

GLOBAL CITIZENSHIP (Universalism)

Invited someone left out to join in



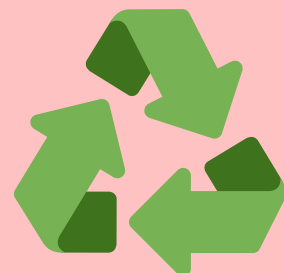
Stood up for someone

Treated others fairly



I was nice to someone I don't like

Recycled my rubbish



VALUE OF THE WEEK

BENEVOLENCE



Forgave someone who hurt me

Helped someone with work/homework



Cheered up someone else

Shared with a peer (pens, ruler etc)



Complimented someone

VALUE OF THE WEEK

SELF-DIRECTION

Shared my ideas during group work



Explored an interest on my own



Asked a question in class



Learnt something new about a friend



Had a new idea

